



## LOGAN BASKETBALL INCORPORATED

### GENERAL RULES - Seniors

Games will be played according to the FIBA rule book unless other specified.

#### **RULE 1**

##### **Team Nominations:**

- 1.1 Team nominations shall be submitted on the relevant form by the designated closing date.
- 1.2 The nomination fee must be paid by the nominated closing date.
- 1.3 Acceptance of a team is at the discretion of LBI (and in particular the Administrator).

#### **RULE 2**

##### **Team:**

- 2.1 A team will consist of a minimum of **six (6)** players and a team coach/manager, which in the case of a senior team may be a player. The team manager must provide the association with a reliable daytime and night time contact number for the purpose of communication.  
A Maximum of twelve (12) players can be used in any one game with a maximum of fifteen (15) players per team. All players must be listed on the team nomination form and must have a contact phone number listed.
- 2.2 Each team must pay the game fee **prior** to the start of their game. The game will not start until both teams have paid their game fee. The game clock will start at the designated game start time. If the game has not started within the first ten minutes (first quarter) the game will be counted as a forfeit against the offending team.
- 2.3 A team may start the game with four (4) players. However, all teams must commence with five (5) players during finals.
- 2.4 Each team is responsible for ensuring that they have the correct information in regard to game times.
- 2.5 No dispensation to be given to a team joining the season late. Teams joining the competition mid-season must play a minimum of six (6) games to be eligible for top four play-offs. Where the majority of players within one team change during the season, LBI reserves the right to deem the team to be a new team. This will be at the sole discretion of LBI.
- 2.6 Each team is responsible to be attired in conforming uniforms.
- 2.7 Only players, coaches, managers and officials are allowed to be in the vicinity of the court and score bench.
- 2.8 All teams to supply a game ball. The ball chosen for a game will be at the referee's discretion.
- 2.9 **Uniforms:**
  - a. Players must wear the same full uniform in good repair and the uniform must consist of both playing top and bottom. (Failure to do so will incur a deduction of five (5) points per infringement per game).

- b. Playing shorts may not have pockets and must be of the same colour (including shade) through the entire team.
- c. T-shirts may be worn under the playing singlet but must be the same colour (or as close to the same colour) as the predominate colour of the playing singlets.
- d. Playing numbers 4-15, 20-25, 30-35, 40-45, 50-55 securely fixed to uniforms – not chalked, pinned or taped. Duplicate numbers will not be allowed. The number zero (00) will not be accepted.
- e. Jewellery may not be worn except for a flat wedding ring that must be taped; those who do elect to play with a wedding ring acknowledge that in doing so, risk endangering their own state of health.
- f. Gloves- only acceptable gloves to be worn are Bulls Eye Gloves (Netball/Baseball), unless authorized by the Administrator.
- g. Skins may only be worn during a game provided they are of the same colour as the dominant colour of the uniform and do not extend below the knee.

### **RULE 3**

#### **Player:**

##### **3.1 Registration:**

A Player must be registered with Logan Basketball/Basketball Queensland and be in a suitable state of health before participating in LBI's fixtures. Acceptance of player's registration is at the sole discretion of Logan Basketball Inc.

##### **3.2 New members:**

New members must be registered prior to their third (3) game. The only confirmation of 'paid registration' is the receipt. No other form of confirmation will be accepted.

##### **3.3 Code of Conduct:**

A Player will conduct herself/himself appropriately within the rules of the game and abide by the Code of Conduct as adopted by the association. These are the same as Basketball Queensland and are available on the Basketball Queensland website. Should a player be charged by a referee, court / referee supervisor or committee person of Logan Basketball Inc with a breach of the code of conduct either by written report and /or by of disqualification from the court, then the tribunal / judicial bylaws adopted by the Association from time to time will take effect.

##### **3.4 Player eligibility:**

(a) A player may not play for two or more different teams in the same competition.

##### **(b) Senior Competition –**

Senior competition age is 14 years and older.

Players participating in more than one competition:

Division One (1) - The number of div 1 players will be restricted in lower grade competitions.

Division Two (2) - (or the division below Div 1) - Each team will be restricted to –

Two (2) div 1 players

The Administrator retains the right to make exceptions based on skill, team considerations.

##### **(c) Finals eligibility:**

A player must have participated in fifty percent plus one (rounded up to the next whole number) (50% + 1) of their scheduled games. Participation includes games where the opposition team has forfeited (if your opponents forfeit you will have been deemed to have played however if you forfeit the game it will not be included as being played) and excludes byes. A player who fails to qualify for finals due to injury or illness may apply in writing to the Administrator for special consideration. This application must be made, at least fourteen (14) days prior to the date of the final, and be accompanied by a medical certificate.

(d) Infringement of player eligibility will result in a team receiving forfeit points deductions.

## **RULE 4**

### **Scoring and Scorable**

- 4.1 Each team is responsible for providing a capable scorekeeper for each of their games. No game will commence without the appropriate scorable officials.
- 4.2 All players must have their correct full name on the scoresheet before they take the court. Any player who does not have his/her full name on the scoresheet will not be marked as playing in that game. A player found not playing under his/her own name on the scoresheet will receive an automatic two week suspension and infringement of player eligibility will result in a team receiving forfeit points deductions.
- 4.3 Teams cannot add names to the scoresheet once the game has begun unless the referee can confirm it is an administration error. If amended and it is proven incorrect a forfeit will result and the team will be liable for further action under code of conduct provisions.

## **RULE 5**

### **FORFEITS**

#### **5.1 No organized forfeits.**

5.2 Forfeited games will be charged at \$150.00 with minus two (-2) competition points.

5.3 The first team that contacts LBI offices will have deemed to have forfeited.

5.4 If no contact is made then both teams will be liable for the \$150.00 forfeit fee.

5.5 All forfeit fees owing must be paid before a team plays again.

5.6 A team having two or more forfeits may be removed from the competition.

5.7 Members of a team removed from competition will be banned from entering the Competition for two years. Special consideration will be considered by the Administrator.

## **RULE 6**

**GAME RULES:-** Games will be played according to the FIBA rule book unless otherwise specified.

### **6.1 Game Timing Rules**

- (a) Division 1 Senior Men - Cornubia  
4 X 8 minute quarters, 24 second clock and fully timed.
- (b) Division 1 Seniors – Women and Browns Plains  
4 X 10 minute quarters  
Clock stops: Last 2 minutes of the game only.
- (c) Seniors Division 2 and below  
4 X 10 minute quarters  
Clock stops: Last 2 minutes of the game only.
- (d) Three (3) minute warm up.  
Quarter breaks one (1) minute  
Half time Two (2) minutes.
- (e) Tied games final format only three (3) minutes extra time with one (1) time out per quarter.  
A Two minute break between regular time and extra periods of three minutes will be taken.  
Clock stops for last minute.
- (f) Where games are running late the Fixture Supervisor or Referee Supervisor may vary these times to ensure that games run to schedule.

## **RULE 7**

### **Injury**

All injuries must be reported to the court supervisor and recorded.

## **RULE 8**

### **Penalties**

- (a) Dunking: A player may only dunk in a game period. (1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> period of a game)  
Hanging on rings will incur a technical foul for the first offence and a one week suspension for the second.  
Dunking other than during a game period will incur a warning for the first offence and a one week suspension for the second.

## **RULE 9**

These rules may be amended by the Management committee from time to time as required.